On integrating Software-Defined Networking within existing routing systems

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On integrating Software-Defined Networking within existing routing systems

1. SDN-controlled routers
   don’t trash, recycle

2. SDN-controlled IGP
   fine-grained traffic-engineering

3. SDN-controlled BGP
   inter domain bonanza
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   SDN-controlled IGP
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   SDN-controlled BGP
   inter domain bonanza
Today’s networks are managed indirectly

Given network-wide forwarding requirements

Traffic from $i$ to $j$ should flow along path $P1$
Traffic from $k$ to $l$ should flow along path $P2$

... operators’ job

Configure each equipment such that
they compute (locally) compatible forwarding entries
Today’s networks are managed indirectly, device-by-device

Given network-wide forwarding requirements

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Today’s networks are managed indirectly, device-by-device, using arcane configuration languages.
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In contrast, SDN simplifies network management...
...by directly programming forwarding entries, using a logically-centralized controller and an open API.
The bad news is that SDN requires compatible devices...
Wouldn’t it be great to manage an *existing* network “à la SDN”?

![Diagram showing SDN controller connecting to Cisco, Juniper, and Alcatel routers through control and data planes.](image-url)
To do that, we need an open API to program forwarding entries in a router.
Routing protocols are good candidates to act as API

Routing protocols

- messages are standardized
  all boxes must speak the same language

- behaviors are well-defined and understood
  e.g., shortest-path routing

- implementations are widely available
  a vast majority (if not all) Cisco devices supports OSPF
A routing protocol takes routing messages as input and computes forwarding paths as output.
A routing protocol is thus a function from input messages to forwarding paths.
Functions are well known

(Dijkstra, BGP Decision Process...)
Forwarding paths are also known, from network-wide requirements.
Given a forwarding path and a function, can we automatically find the corresponding input?
The type of input to be computed depends on the routing protocol

<table>
<thead>
<tr>
<th>Type</th>
<th>Algorithm</th>
<th>Input</th>
</tr>
</thead>
<tbody>
<tr>
<td>IGP</td>
<td>Link-State</td>
<td>Dijkstra</td>
</tr>
<tr>
<td>BGP</td>
<td>Path-Vector</td>
<td>Decision Process</td>
</tr>
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Joint work with
Stefano Vissicchio, Olivier Bonaventure, Jennifer Rexford

SDN-controlled routers
don’t trash, recycle

2
SDN-controlled IGP
fine-grained traffic-engineering

SDN-controlled BGP
inter domain bonanza
Traffic Engineering techniques differ in terms of ease of use, functionality and support.

<table>
<thead>
<tr>
<th>IGP</th>
<th>MPLS</th>
<th>SDN</th>
</tr>
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<td>(link reweight)</td>
<td>(RSVP-TE)</td>
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signaling

expressiveness

device support
Traffic Engineering techniques differ in terms of ease of use, functionality and support.

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<tr>
<td>Signaling</td>
<td>no</td>
<td>yes</td>
<td>no</td>
</tr>
<tr>
<td>Expressiveness</td>
<td>low, shortest path</td>
<td>high</td>
<td>high</td>
</tr>
<tr>
<td>Device support</td>
<td>excellent</td>
<td>good, require MPLS</td>
<td>poor, new hardware</td>
</tr>
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</table>
In a SDN-controlled IGP, a controller presents a virtual topology to the routers to force them to use given paths.

Given a set of forwarding paths, augment an IGP topology with virtual:

- nodes
- links and weights
- destinations

such that routers compute compatible paths.
SDN-controlled IGP combines the benefits of each technique

SDN-controlled IGP

signaling

expressiveness

device support
SDN-controlled IGP combines the benefits of each technique

- **signaling**: no
- **expressiveness**: high
- **device support**: excellent
SDN-controlled IGP combines the benefits of each technique

SDN-controlled IGP

- **signaling**: no
- **expressiveness**: high
- **device support**: excellent
SDN-controlled IGP enables fine-grained IP traffic control

- steer traffic on non-shortest paths
- forward along multiple paths (on a per-destination basis)
- provision backup paths

in a centralized manner, on existing network
Consider this network where a source sends traffic to 2 destinations.
As congestion appears on the \((C,D)\) link, operators might want to move away the orange flow flow to A.
Moving only the orange flow to A is impossible with an IGP as both destinations are connected to D.

*initial*

*desired*

*impossible* to achieve by reweighing the IGP links.
We can attract the orange flow from C by adding a virtual node announcing the orange destination.

Traffic to V₁ is physically sent to A.
Consider another network with 2 sources and destinations.
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The red and orange flows are limited to 100Mbps
If the two flows do not overlap all the time, using 2 paths would enable each flow to use 200Mbps.
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Unfortunately, this is impossible to do with an IGP as both destinations are connected to the same node.
In contrast, SDN-controlled IGP enables to create load-balanced paths on a per-destination basis.
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A SDN-enabled IGP is powerful

Theorem
A SDN-enabled IGP can make the routers use any set of non-contradictory paths
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A SDN-enabled IGP can make the routers use any set of non-contradictory paths

any path is loop-free

(e.g., [s1, a, b, a, d] is not possible)

paths are consistent

(e.g. [s1, a, b, d] and [s2, b, a, d] are inconsistent)
Given a physical topology and a set of path requirements, a linear program computes a virtual topology.
SDN-enabled IGP is implementable in practice

SDN-enabled IGP requires to

- listen to the IGP traffic
  simple, just establish an IGP adjacency

- inject fake IGP packets over an adjacency
effectively, executing a “controlled” IGP attack

- map virtual nodes to physical link
  simple protocol change or use a few SDN-enabled devices
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3 SDN-controlled BGP
inter domain bonanza

Joint work with
Arpit Gupta, Muhammad Shahbaz, Hyojoon Kim,
Russ Clark, Nick Feamster, Jennifer Rexford and Scott Shenker
BGP rules traffic forwarding across routing domains
BGP comes in two flavors
external BGP (eBGP) exchanges reachability information between Autonomous Systems (AS)
internal BGP (eBGP) distributes externally learned information within the AS
BGP can be (and is already) used as a centralized provisioning interface

Three examples of SDN-enabled BGP initiatives

- Route Control Platform [NSDI05]
- BGP Route Injection [LINX69]
- A BGP-Only SDN Controller for Large-Scale Data Centers [NANOG58]
Existing initiatives have focused on iBGP

- iBGP: Route Control Platform
- iBGP: BGP Route Injection
- iBGP: A BGP-Only SDN Controller for Large-Scale Data Centers
But managing external BGP is also painful and would also benefit from SDN-like mechanisms.

eBGP is Inflexible (control-plane and data-plane)

BGP decision process and destination-based fwd

Non-deterministic
one can only “influence” remote decisions

Geographically-limited
one can only “do” something where it has an eBGP session
We combine BGP with SDN-enabled devices at Internet eXchange Points (IXP)

Augment the IXP data-plane with SDN capabilities
keeping default forwarding and routing behavior

Enable fine-grained inter domain policies
bringing new features while simplifying operations
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Augment the IXP data-plane with SDN capabilities
keeping default forwarding and routing behavior

Enable fine-grained inter domain policies
bringing new features while simplifying operations

... with scalability in mind
supporting the load of a large IXP
An IXP is a large L2 domain where participant routers exchange routes using BGP.
To alleviate the need of establishing eBGP sessions, IXP often provides a Route Server (route multiplexer)
IP traffic is exchanged directly between participants, i.e. the IXP is forwarding transparent
With respect to a traditional IXP, SDN-enabled IXP (SDX)
With respect to a traditional IXP, SDN-enabled IXP (SDX) data-plane relies on SDN-capable devices.
With respect to a traditional IXP, SDN-enabled IXP (SDX) control-plane relies on a SDN controller also a Route Server.
SDX participants express their policies in a high-level language built on top of Pyretic (*)

(*) http://frenetic-lang.org/pyretic/
SDX policies are composed of a pattern and some actions.

match ( Pattern ), then ( Actions )
Pattern selects packets based on any header fields,

Pattern

match (eth_type, vlan_id, srcmac, dstmac, protocol, dstip, tos, srcip, srcport, dstport), then (Actions)
Pattern selects packets based on any header fields, while actions forward or modify the selected packets.

match (Pattern), then (drop, forward, rewrite)
Each participant writes her policies independently and transmits them to the controller.

Participant A’s policy:
- match(dstip=ipA.1), fwd(A1)
- match(dstip=ipA.2), fwd(A2)

Participant B’s policy:
- match(dstip=ipB), fwd(B)
- match(dstip=ipA), fwd(A)

Participant C’s policy:
- match(dstip=ipC), fwd(C)

SDN controller
Given the participant policies, the controller compiles them to SDN forwarding entries

Ensuring isolation

Resolving policies conflict

Ensuring scalability
Given the participant policies, the controller compiles them to SDN forwarding entries

- Ensuring isolation
- Resolving policies conflict
- Ensuring scalability

Each participant controls one virtual switch connected to participants it can communicate with
Given the participant policies, the controller compiles them into SDN forwarding entries.

Ensuring isolation

Resolving policies conflict

Ensuring scalability

Participant policies are sequentially composed in an order that respects business relationships.
Given the participant policies, the controller compiles them to SDN forwarding entries.

Ensuring isolation

Resolving policies conflict

Ensuring scalability

- only install the minimum required in the data plane
- leverage the existing BGP control plane for the rest
The edge routers, sitting next to the fabric, are tailored to match on numerous IP prefixes.
We consider routers FIB as the first stage of a multi-stage FIB.

Table #1 → Table #2

Edge router → SDN switch

IXP fabric
Routers FIB match on the destination prefix and set a tag accordingly.
The SDN FIB matches on the tag, not on the IP prefixes
How do we provision tag entries in a router, and what are these tags?

- Table #1
- Table #2

Edge router

SDN switch

set a TAG based on IP

match TAG
We use BGP as a provisioning interface and the L2 address of the BGP NH as label.

When a BGP router receives a route, it

- runs the decision process
- resolves the IP next-hop to a L2 next-hop (if best)
- installs a FIB entry directing traffic to the L2 next-hop
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We can tweak the IP/L2 next-hop and use it as a tag.
Let’s walk through the compilation of a simple inbound TE policy

AS B’s SDX policy

- match(dstip=0*) fwd(B1)
- match(dstip=1*) fwd(B2)

A, B and C are all connected to the SDX
The policy is first divided in match and forward actions

match(dstip=0*) fwd(B1)
match(dstip=1*) fwd(B2)
The policy is first divided in match and forward actions

\[
\begin{align*}
\text{match}(\text{dstip}=0^*) & \quad \text{fwd}(B1) \\
\text{match}(\text{dstip}=1^*) & \quad \text{fwd}(B2)
\end{align*}
\]
A virtual IP/MAC next-hop is associated to each distinct forwarding actions

\[
\begin{align*}
\text{fwd}(B1) & \quad \longrightarrow \quad (NH1, MAC1) \\
\text{fwd}(B2) & \quad \longrightarrow \quad (NH2, MAC2)
\end{align*}
\]
The SDX controller provisions two data plane rules matching the destination MAC.

- **match**(dst:MAC1), **fwd**(B1)
- **match**(dst:MAC2), **fwd**(B2)
The SDX controller rewrite the BGP NH of B’s routes according to the match part of the policy

- match(dstip=0*) (NH1, MAC1)
- match(dstip=1*) (NH2, MAC2)

### Prefixes

<table>
<thead>
<tr>
<th>Prefix</th>
<th>NH</th>
</tr>
</thead>
<tbody>
<tr>
<td>p1</td>
<td>NH1</td>
</tr>
<tr>
<td>...</td>
<td>...</td>
</tr>
<tr>
<td>p250k</td>
<td>NH1</td>
</tr>
<tr>
<td>p250k+1</td>
<td>NH2</td>
</tr>
<tr>
<td>...</td>
<td>...</td>
</tr>
<tr>
<td>p250k</td>
<td>NH2</td>
</tr>
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</table>
Traffic from A and C is splitted on B1 and B2 according to B’s policy, with only 2 data-plane rules.
What else does SDX enable that was hard or impossible to do before?
SDX enables a wide range of novel applications

- **security**
  - Prevent/block policy violation
  - Prevent participants communication

- **forwarding optimization**
  - Middlebox traffic steering
  - Traffic offloading
  - Inbound Traffic Engineering
  - Fast convergence

- **peering**
  - Application-specific peering

- **remote-control**
  - Upstream blocking of DoS attacks
  - Influence BGP path selection
  - Wide-area load balancing
SDX enables a wide range of novel applications

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**Wide-area load balancing**
DNS-based wide-area load balancing has several limitations

High TTL values lead to slow recovery when a device fails due to caching by local DNS servers and browsers.

Low TTL values lead to higher delay for DNS resolution due to cache misses.

Load-balancing is not based on the client IP address but on the DNS resolver IP address (e.g., 8.8.8.8).
SDX enable direct and quick control of traffic redirection
Let’s consider a CDN $C$ that provides one service at two Data Centers (DC)
C assigns one IP prefixes per DC

C

192.0.1.0/24

192.0.2.0/24

DC#1

DC#2

IXP Switching Fabric

A

B
C assigns one IP address identifying the service

192.0.10.0/24 is a service prefix

C assigns one IP address identifying the service

192.0.10.1 — 192.0.10.0/24 is a service prefix

DC#1

192.0.1.0/24

DC#2

192.0.2.0/24

IXP Switching Fabric
C announces the service prefix at the IXP

192.0.10.1

DC#1

192.0.1.0/24

DC#2

192.0.2.0/24

192.0.10.0/24

IXP Switching Fabric
C directs the service traffic to the appropriate DC based on the client’s IP address

```
match(dstip=192.0.10.1) then
  (match(srcip=0.0.0.0/1) then
    mod(dstip=192.0.1.161)) and  // forward to DC1
  (match(srcip=128.0.0.0/1) then
    mod(dstip=192.0.2.139))  // forward to DC2
```
SDX enables direct and quick control of traffic redirection

SDX-based load-balancing is:

- **fast**: no DNS caching problem
- **flexible**: use of any load-balancing algorithm
- **efficient**: based on the actual client IP address
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SDN-controlled routing enables to realize parts of the SDN promises today, on an existing network.

Facilitate a complete transition to SDN
provide *one interface to rule them all*

Simplify the controller implementation
most of the hard work is done by the routers

Maintain operators’ mental model
same good old protocols running, easier troubleshooting
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